| Tech – Textiles  Autumn/Spring/Summer Term  1. Understand the properties of materials. 2. Recognise the importance of selecting materials based on their properties. 3. Identify a range of mechanical devices used in design. 4. Understand how levers can be used in design. 5. Understand how structures are developed to respond to different forces and stresses. 6. Use a range of drawing techniques to communicate design ideas. 7. Know how timber-based materials are cut, shaped and formed. 8. Work safely to produce a functional product. 9. Ensure precision and accuracy by working within tolerances. 10. Use applied mathematics to mark out successfully. 11. Know how metal-based materials are cut, shaped and formed. 12. Recognise a variety of energy sources and how these are used in production. 13. Know how a system works using a range of inputs and outputs. 14. Identify a range of designers and the factors which effect design. 15. Understand the role of ergonomics and anthropometrics in design. 16. Create a prototype to test a design idea. 17. Think iteratively to develop design ideas. 18. Understand commercial properties and scales of production. 19. Recognise how a finish can be used to improve a materials property. 20. Understand the environmental, social and economic factors that affect design. 2 Transfer mark making skills into striches https://www.textileartist.or shttps://www.textileartist.or sh |
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| photography for inspiration  Critically self-evaluate and refine  https://www.studentartgu ide.com/articles/evaluatin g-artwork  Annotate research and link to theme   |

- Create samples to explore a theme
- https://www.textileartist.o rg/how-to-use-textilesamples-in-your-designs/
- Research a textiles artist of your choice
- <a href="https://www.tate.org.uk/a">https://www.tate.org.uk/a</a>
  <a href="rt/artists">rt/artists</a>
- Create a multimedia moodboard – 'Decay'
- https://www.studentartgu ide.com/articles/moodboard-for-art
- Explore structural textile techniques
- <a href="https://www.inspirationalt">https://www.inspirationalt</a>
   <a href="extilearts.com/structural-techniques-in-textiles/">extilearts.com/structural-techniques-in-textiles/</a>
- Explore texture through samples
- Present final outcome using photography and visual layout
- https://www.studentartgu ide.com/articles/how-tophotograph-artwork
- Take first-hand images for inspiration
- <a href="https://www.bbc.co.uk/bit">https://www.bbc.co.uk/bit</a>
   <a href="esize/guides/zr34kqt/revision/2">esize/guides/zr34kqt/revision/2</a>
- Recreate photographic textures through textile techniques
- https://www.textileartist.o rg/how-to-stitch-texture/
- Multimedia moodboard for 'Decay' (repeat)
- Design a homeware textiles piece (Under the Sea)
- <a href="https://www.textileartist.o">https://www.textileartist.o</a>
   <a href="rg/designing-textile-art/">rg/designing-textile-art/</a>
- Present your final piece and sketchbook professionally

|  | https://www.studentartgu<br>ide.com/articles/art-<br>sketchbook-presentation-<br>tips |
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